

Pippin 'Pip' Applecore (12 1/2)

CHARACTER NAME

Race
Halfling
Lightfoot

Class
Rogue Thief

Level
1

XP
0

STRENGTH
-3
5

DEXTERITY
+4
18

CONSTITUTION
+0
10

INTELLIGENCE
+3
16

WISDOM
-3
5

CHARISMA
+3
16

Combat
Initiative **+4** Movement **25**
Speed

Melee Weapon
Attack **-3/-1** Damage **-3**

Ranged Weapon
Attack **+4/+6** Damage **+4**

Saving Throws

STR -3	INT +5
DEX +6	WIS -3
CON +0	CHA +3

Defence
A/C **14** Maximum **8** Current **8**
H.P. H.P.

Skills
Proficiency **+2** Bonus
Sleight of hand (DEX) +4
Athletics (DEX) +4 (x2)

Features

- Expertise
- Sneak Attack + 1d6 Dmg if you have Advantage
No Adv needed if another enemy within 5", that enemy isn't incapacitated.
- Thieves' Cant

Treasure

G.P.

S.P.

C.P.



- Naturally Stealthy
- Halfling Nimble

Proficiencies:

- Simple Weapons, hand crossbows, longswords, rapiers, shortwords
- Light Armor
- Saving Throws: DEX(+4), INT(+3)
- Thieves Tools (x2)

Notes

Background: I am from Saltmarsh, which is on the Isle of Sky

My parents died when I was little and I have lived on the streets since then.

I don't like to talk about my parents.

I'm the leader of *The Saltmarsh Gang*, we are based in East Saltmarsh near the market.

I'm the only one in our gang that is homeless.

I live on the streets and sleep wherever I want, at night I prefer soft straw and the company of goats and sheep. My favourite goat is called Silly Billy.

Bond:

My Gang, my 4 closest friends : Molly Polly, Jack the Lad, Ludvik the Ponce, and Flash.

Traits: I'm fiercely independent, street-wise, and can take care of myself. I'm a natural leader.

Flaws: I don't like being told what to do, if I'm told what to do I react by doing the opposite. I don't get on with grown-ups usual – unless they are playful and young-at-heart.

Ideals: I am loyal to my friends and a danger to my enemies.

Why I want to join the Guild:

Hanging out with wealthy adventurers and their patrons gives me easy-access to many sources of funds, acquired through any means necessary.